

# We'll rock Hunnas and thousands of Leon fans



ROCK IDOLS . . . Ryan, right, and Kings of Leon, above

**INDIE** rocker Ryan Potter was left SPEECHLESS when he found out his band would be supporting their idols.

Ryan — frontman and guitarist of The Hunna — will join his heroes The Kings of Leon at Glasgow's Summer Sessions later this month. The up-and-coming band have been tipped for stardom by DJ Zane Lowe and The 1975's Matt Healy — and the 26-year-old knows that this gig alongside the Nashville rockers will be a better. Bellahouston Park will be bouncing as 35,000 punters flock to see the Sex On Fire superstars. He says: "Getting that phone call to say we got the gig was a very big moment for me. I didn't even know it was coming really. "We'd heard there was a possibility, but we got told things and rumours all the

**EXCLUSIVE** by **Chelsie Grierson**

time and sometimes they just fall through, so I didn't want to set my heart on something that I desperately wanted. "When I got the message, I couldn't really talk for a while because I just couldn't believe it. It's definitely the biggest moment in our career so far. "The buzz about the whole day is just exciting. But when we get there we're going to be constantly trying to see if we can see Kings Of Leon or if we can meet them. That's the real dream!" The band — also including lead guitarist Dan Dorney, bassist Junate Angin and drummer Jack Metcalfe — started off in 2015. They have concentrated on social media to get their music heard as well as playing the BBC Introducing Stage at Reading and Leeds in 2016. Ryan — who met Damile at music college in Watford — says: "There is literally nothing

else that I would want or even thought about doing. "I was kind of lost, there was a lot of times where I was like if this doesn't happen or if we don't get our break then I don't know what I will do." Debut album 100 was released in 2016 and peaked at No13 in the album chart. Latest album Dare was released last month — and Ryan, from Hertfordshire, admits it was done under pressure.

**'We like to get in trouble on tour'**

He explains: "Making the album was very tiring. We didn't sleep and just recorded constantly around the clock. "We did it in a very short space of time. "We pretty much completed the whole thing in two weeks, which is insane. "There was a demand to get it done quickly as we've been so non-stop with touring and everything, we wanted to get it out and not take a big break."

They showcased the album on a whistlestop, seven-date UK tour last month, including Glasgow's SWG3. But Ryan admits that the band have had to calm down their wild ways on tour. He laughs: "We like to get ourselves in a bit of trouble on tour and party. "We were worse in the early days, but we've had to tone that down a little bit because we're doing bigger shows and we're headlining so we've learned a thing or two from our past. We even lost Dan one time." Their USA tour will kick off in September, before then heading to Australia and Europe later in the year. Ryan adds: "America and Australia are two very dangerous places for us and we're hitting them both at around the same time. "Who knows what will happen out there!" **● For more info and tickets on the Summer Sessions, visit smmrsessions.com**

# GAMES



**● BANDAI** Namco is bringing out a new Tekken 7 Season Pass 2 that will include new fighters like Anna Williams and Lei Wulong. The trailer also revealed

that Negan, left, from AMC's The Walking Dead, was joining the fight roster. Expect it to arrive on Xbox One, PS4 and PC soon.



**● THE** hype for Red Dead Redemption 2 has ramped up a notch. Rockstar have released a trailer of some of the hunting, confrontation management and camp

life. The horse riding, shooting and fighting got more involved. The frenzy really starts on October 26 when the game lands on Xbox One and PS4.



## PES Old Firm goal

PRO Evolution Soccer bosses are banking on Old Firm fans across the globe to cash in on their **ULTIMATE** football game. The PES franchise has agreed a deal with the Scottish Premier League and will feature all the top-flight clubs. But they will be concentrating on Celtic and Rangers — with special Old Firm editions of the game coming soon. PES developers were at both clubs last week, scanning the players in preparation for the game's launch on August 28.

European PES band manager Lennart Bobzien, inset below, reckons the move is a winner. He said: "One of the biggest additions is the new league licences. We have signed an agreement with the Scottish league and also signed up two new partner clubs in Rangers and Celtic. We are looking to offer a wider audience the chance to play as their club in the game. "Rangers and Celtic were the first logical step after signing the deal with the league as that is where the big players are — that's just a fact. "But it is not a case of then saying we are done after signing the two clubs. We are always looking for new opportunities on how we can work together with clubs." Regular PES players will also see changes. Bobzien said: "Hardcore fans will see the game has improved massively. We have brought in a new system that lets you create lighting in the game in a more realistic way. It makes the game look totally different to 2018. "We have reworked features that we added last year, especially the ball physics so the way it behaves is more realistic. "We know fans have been asking for a story mode, but the team are focused on making MyClub and the Masters League the best that they can be for PES 2019. But we have announced a new eSports competition, called eFootball Pro. It is a club competition and, so far, Barcelona and Schalke have announced that they are taking part and will source players to represent their clubs. "The competition is in its early days and we are just getting things to kick off but we are looking at getting more clubs involved."



INTERVIEW

STUART CULLEN



## Squadron is winging it

**SWITCH** on your console and let the fun begin. Ace Of The Luftwaffe Squadron is a slice of retro action that is classic shoot 'em up enjoyment. The Handy Games production is a cracker with a fairly beefy plot. It is set after World War II in a "what if" universe where the Nazis have sent an elite squad of pilots to invade America. But, fear not, the Americans have their own squad of aces ready to save the day. It's totally over the top, but it is a fun way to link the 25 levels and add character to the game. The gameplay is shmup heaven — you attack waves of enemy planes and blast everything in your way while beefing up your firepower with the likes of flame-throwers and lasers. But there are a few twists to keep things fresh — your squad can have issues, like tiredness or air sickness and basic rage, and you have to use your man-management skills. It is an interesting move, but it still all boils down to you defending the plane. The boss battles are the highlights as you fight everything from

**Aces of the Luftwaffe – Squadron** Xbox One, Switch and PC £11.99 UFOs to huge flying trains. You will need tactics — smashing the fire button won't cut it. There is also a skill tree of abilities to unlock by collecting medals during missions. Each pilot has a different focus so you can add stealth powers, healing or firepower. The cartoon style adds to the fun, with loads of colour, but the weapons trails are occasionally hard to follow. The soundtrack is sparse, but rises to epic when the need arises and voice acting adds to the game. Our only major gripe is that any issue your team has in single player also affects your team if you're playing co-op with friends. But even that doesn't stop this being a fun game that has a few new takes on a tried-and-tested formula. It has plenty of replay value as well. **★★★★** **STUART CULLEN**

# Crash's bang & wallop



**WHAT'S** better than one game? Three games, of course.

And that's what you get with Crash Bandicoot N.Sane Trilogy — guess the clue was in the name. They have thrown three classic titles into the HD treatment machine and produced a blast of 3D platforming fun. There are even a few new levels to satisfy the hardcore fans who are back for a second shot of happiness. The three classics are Crash Bandicoot, from 1996, Crash Bandicoot Cortex Strikes Back, from the following year, and Crash Bandicoot Warped, from 1998. The festival of excitement is now on the Xbox One, Switch and PC a year after it was released as a time exclusive on the PS4. The aim is simple — you run through a mix of levels busily collecting a host of items and generally doing your best not to get hit by your enemies. The over-riding tale. Crash — a mutated Bandicoot — is out to stop the evil Dr Cortex making

**Crash Bandicoot N.Sane Trilogy** Xbox One, PS4, Switch and PC £29.99 an army of mutated animals...but each game has a separate sub-plot. The first sees Crash trying to save his girlfriend Tawna from the evil doctor's experiments. Game two sees Cortex team up with Dr N. Gin, who builds a machine that can harness the power of a solar flux. But it needs 25 crystals to make it work so Cortex devises a plot to manipulate Crash into retrieving them for him. Warped is about the Time-Twisting Machine as you visit the Middle Ages and Egypt or into the future to Neo York. So how have the 90s stars transferred to modern-day gaming?

**CRASH BANDICOOT:** This is probably the weakest. There is a limited move set and some bits are devilishly difficult. In many ways the game is a victim of time, especially as the other two titles show how far the game has progressed. The developers have added a few items like a time-trial mode and a box counter. **CORTEX STRIKES BACK:** This is the strongest

game. It has got the balance right between the difficulty and the challenge. It raises the bar with the pace and blends in secret areas and extra objectives to boost the overall experience. **WARNED:** The easiest game in the set by far. That is not a bad point but if you cut your teeth on the first two games then this will be a walk in the park. That difficulty balance is a bit off. There are a number of motor missions — from flying a plane to riding a chopper but the controls are either "floaty" or just too stiff. A big plus point is the new content. The Stormy Ascent and Future Tense is a chance for old-school fans to try something new. The old games looked good but that is ramped up a number of levels with the HD treatment. They have a really modern look but without losing any of the original charm. The soundtrack has also been upgraded — and the voice acting is well done. It is a neat Bandicoot package for new fans to enjoy a series of 3D platforming thrills. Fans of the original game will also enjoy the chance to get back in tune with some old favourites. If you want some fun, then this is a must-buy game. It is a blast from start to finish. **★★★★** **STUART CULLEN**



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## ST.MARTIINS

**WHERE:** Dundee. **WHO:** Katie Lynch, Mark Johnston. **FOR FANS OF:** London Grammar, Haim, Chvrches. **JIM SAYS:** Haunting and hypnotic, Dundee duo ST.MARTIINS' blend of guitars and electronics hits all the right buttons. Dark melodic pop coupled with Katie's sugary vocals create a compelling sound. Both multi-instrumentalists and songwriters, the pair have been inseparable since they first started working together in their early teens. First meeting at school as 12 year olds, Mark plucked up the courage to message Katie to sing in his band. Various projects came and went with other musicians, but now their early 20s they've found their feet with ST.MARTIINS. Katie says: "We have gone through many stylistic changes, influenced by what we were listening to at that time. Underneath it all though, we have always had a very innate sound which made us original. "We are finally happy with the direction it's going in. It's the most authentic sound we've ever had."



## NEW MUSIC

By **Jim Gellatly**

We are embracing the things which give us that incomparable sound." Their latest track Ur So Pretty is the strongest yet. Katie adds: "Musically, it was a total shift for us and has helped us write in a completely new way. Lyrically, it basically quotes numerous things guys have said to me over the years. Just really stupid, meaningless things! "It's out on Big Indie Records from Austin, Texas. They've been so lovely and encouraging to work with. It's a first for us and we are very excited about it!" Having had a spell in Glasgow, Katie reckons returning to Dundee has had a positive impact. She explains: "I moved with high hopes, but I have never been as



Watch a video of the band at: thescottishsun.co.uk

amazingradio.com jimgellatly.com



**● GRAN** Turismo Sport has brought in micro-transactions. They are part of a July update that included new cars such as Lewis Hamilton's Mercedes AMG V08 and the Circuit de Sainte-Croix. The update is free but the micro-transactions system will allow you to buy any car worth less than two million credits in-game via the PlayStation Store. However, Polyphony Digital president Kazunori Yamauchi insists no cars are exclusive to real cash deals and all vehicles can be bought with in-game credits. That makes it more of a short-cut system if you have put the hours in. The news has still caused waves because it comes at the same time as Forza Motorsport dropped them.

## TOP 5 GAMES THIS WEEK

- 1 Crash Bandicoot N.Sane Trilogy
- 2 Lego The Incredibles
- 3 The Crew 2
- 4 God Of War
- 5 Mario Kart 8 Deluxe

**● OH** Ubisoft, you tease. They have tempted us with news of the next major Rainbow Six update, including two new operators. They will join the Urban Tactical Response Team. One is the first female Rainbow defender from the UK and she joins the SAS boys. The second is an attacker. Details are sketchy, bar the fact that his surgical precision is legendary. Ooft. We will also get a reworked Hereford Base map. The full reveal of Operation Grim Sky will be during Six Major in Paris on August 17-19. Check out the Rainbow Six Twitch Channel for more.

**THE** studio behind the new Halo TV series has claimed it will be ready to air in 2020. Showtime also revealed that Master Chief will feature as "a lead character" in the programme. Happy times.



**● THE** 2018 Evolution Championship Series in Las Vegas last weekend saw the best fighters scrap it out to be crowned champ across a number of games such as Tekken 7 and Dragonball Fighters Z. The blue riband event was Street Fighter 5, which was won by Brit Benjamin "Problem X" Simon. He faced last year's winner Japan's Hajime "Tokido" Taniguchi in the grand finals and won 3-0. It is the first time a Brit has won the main Street Fighter Evo tournament and the first time a UK player has won any tournament at the event since 2008.