

“PROPERLY, PROPERLY AWESOME”

VG24/7



BRINK

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CLUBBING

By TOM CHURCHILL

1 STAY PLASTIC @ La Cheelah, Glasgow, tonight: A bit of a coup for the SP boys as they welcome Amsterdam techno legend Steve Rachmad, *below*, to the club.

He's arguably the most influential DJ and producer in the Dutch scene, whether releasing classic Detroit-influenced tracks in his Sterac and Tons Of Tones guises or DJing at the country's biggest clubs.

Local legend Alan Currie also makes a rare appearance behind the turntables, so don't miss it.

2 LET'S GO BACK @ O2 Academy, Glasgow, tomorrow: It's a Manchester Glas-gow old-school sound-clash at this amazing one-off party.

Representing the Mancs are 90s dance legends 808 State – who'll be playing a full live set – and influential DJ Justin Robertson.

In the Scots corner, local legends Slam dig out their acid house classics alongside Bosco and Rob Mason.

3 MUSIKA @ Liquid Room, Edinburgh, tomorrow: One of house and techno's brightest stars, Jamie Jones, hits the capital.

The Welshman has rocketed to the very top of the pile since bursting onto the scene five years ago.

He now holds down a DJ residency at Ibiza's notorious DC10 as well as producing some of the hottest tracks on the scene. Do not miss.

4 SPEKTRUM @ Reading Rooms, Dundee, tomorrow: The last party before the Spektrum team take a summer break sees ex-Radio 1 star Fergie gracing the decks, alongside Alan Dobson and Paul McFarlane.

5 EDIT @ Hawke & Hunter, Edinburgh, tomorrow: The latest venture from Tokyoblu's John Hutchison launches with a bang this weekend.

There's two rooms of the finest house and disco with special guests Mighty Mouse joining the party.

● Email your news and listings to tom.churchill@the-sun.co.uk



EDITED BY LEE PRICE



GAMES

Something for the Weekend

TOP 10 GAMES

- 1 Zumba Fitness
- 2 Portal 2
- 3 Mortal Kombat
- 4 Call Of Duty: Black Ops
- 5 LEGO Star Wars III

- 6 FIFA 11
- 7 Op Flashpoint: Ret. River
- 8 Wii Fit Plus
- 9 Pokémon Black
- 10 Just Dance 2

FIRST LOOK FIFA 12



WHOLE NEW BALL GAME

THERE may be a while to wait before FIFA 12 but we have just had a pre-season fixture and can exclusively reveal what's on offer.

FIFA is the biggest selling sports video game franchise in the world – and the 2011 update shifted in excess of 11million copies.

In less than 12 months since its launch, there have been enough games played

online to separately fill 15,000 years.

Small wonder the next instalment is so eagerly anticipated.

Widespread changes make the seemingly flawless 2011 edition look almost prehistoric. Last year it was easy to defend – with no skill involved other than holding down the “press” button.

This lazy tactic will be replaced by “tactical defending”, which finally introduces an element of art to

protecting your goal. Now you have to jockey your man and bide your time before making your move. It's all about timing and accuracy, rather than your player making an assisted beeline for the man in possession.

Attacking has altered too. Dribbling has been overhauled – with closer control, the ability to genuinely hold up the ball and buy yourself space. Now your Drogba-type strikers can

use their strength to create time and space going forward.

One-on-ones are a whole new ballgame – with skill and tactical nous the ultimate winner.

The crown in the trinity of changes, though, is the new “Impact Engine”.

It removes awkward collision detection, where rogue limbs harmlessly pass through opponents.

Now, momentum is king. The Pro Player Intelligence

introduced last year has been updated spectacularly, placing even more emphasis on individual players' specific capabilities.

So Peter Crouch prompts his team-mates to play wide and produce crosses, Xavi's vision encourages Barcelona forwards to make runs and Fernando Torres has an incredible ability to slice his efforts wide.

OK, so the last one was a joke but you get the picture. They seem simple changes –

but the game has been revolutionised.

And it's just what football fans would want.

We can derive satisfaction from beating our man with a canny turn or touch, or equally revel in a perfectly timed challenge.

If you're a regular FIFA player, it will take some time to adjust to the new game, out in the autumn.

But you'll love it. Simply, the greatest football game ever made.

NEW MUSIC



By JIM GELLATLY

MODERN FACES

WHO: Lee Montgomery (vocals/guitar), Michael O'Reilly (guitar), James Shields (keyboards), Jamie Macfarlane (bass), Gary Heaney (drums/backing vocals)

WHERE: Dunfermline

FOR FANS OF: Oasis, The Who, The Verve

JIM SAYS: It's all go for Fife lads Modern Faces.

Career highlights so far include selling out Velocity Nightclub in Dunfermline and supporting Shed Seven. Things are moving so fast at the moment, these landmark gigs are set to be eclipsed very soon.

Not only are they being chased by major record labels, but one of the biggest bands in the UK want a piece of the action.

They recently played a Primal Scream aftershow in Brixton and the group have just secured the support to Kasabian in Sheffield and Manchester.

Iee told me: “A couple of weeks back we took a call outside a Beady Eye gig, and it was Tom Meighan (*Kasabian singer*) asking if we'd like to support them. We thought it was a wind-up!”

Modern Faces don't claim to be doing anything revolutionary. They're just a great rock 'n' roll band making the music they love.

Following a rich heritage of classic British bands from The Beatles and The Who through to Oasis and Kasabian, they reckon it's now their turn.

Nothing wrong with a bit of ambition and with the songs to back it up, Modern Faces may be on the verge of a major breakthrough.

Lee said: “Yeah, we're just starting out, but we want to be the best band out there, make great music and smash records. That's what it's all about.”

“The Kasabian shows in June will be amazing and hopefully we go on to have an amazing summer, play some great shows and festivals, keep writing top tunes and get an album out there.”

“We've got a lot of hard work on our hands, but that's what we're in it for.”

MORE: modernfaces.co.uk

● Jim presents In: Demand Uncut, Sunday 7-10pm on Clyde 1, Forth One, Northsound 1, Radio Borders, Tay FM, West FM & West Sound FM — jimgellatly.com

Weekend Bytes



Brink

PS3/Xbox, £49.99

BACON and eggs, Mario and Luigi, England and premature summers, World Cups and corruption – there are some things that were just made to go together.

Brink and co-op play is another example to add to the list.

Much has been made of the game's “seamless” blend of single player and multi-player modes, but that's really not the case. In fact, playing solo, I'd say you are unlikely to rank this effort above any other FPS-style game.

As part of a real, rather than virtual, team, however, it provides a tense and atmospheric challenge.

Eight-on-eight, with each team given opposing objectives, makes for a canny, engaging game mode.

Somehow, in a packed market, it stands out as something unique.

Not perfect, but certainly worth a play for something different.

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Weekend Bytes

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FANCY yourself as a games reviewer? Send us your tweet-length reviews (140 characters max) through Twitter to @SunGamesColumn – and we will try to feature the best responses in upcoming columns. Remember to follow us, too, for exclusive online content and updates.



Lego: Pirates Of The Caribbean

PS3, Xbox 360, Wii, £34.99–£49.99

I HAVE wasted about 14 hours of my life watching the Pirates Of The Caribbean movies.

And felt a bit unsatisfied afterwards.

Lego, as shown in this new game, can explain the whole thing in a few funny cut scenes.

Following on from successful versions of Harry Potter, Indiana Jones, Star Wars and Batman, it's Jack Sparrow and co who get the brick treatment now. And thankfully, it's just as joyful as past iterations.

Smashing things up to get gold studs is still as satisfying as it has always been but actually seems more

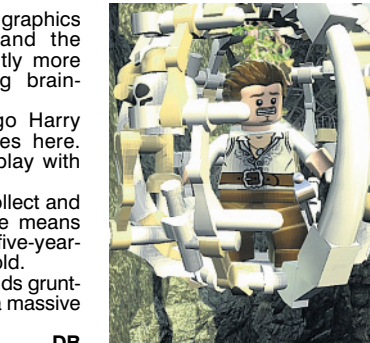
apt in a piratey setting. The graphics are a vast improvement and the puzzles have become slightly more sophisticated without being brain-bendingly difficult.

I said it before with Lego Harry Potter and the same applies here. These are great games to play with your kids.

Unlimited lives, loads to collect and plenty of slapstick nonsense means they are as appealing to a five-year-old as they are to a 35-year-old.

In an age of monosyllabic kids grunting from their Xboxes, that's a massive triumph.

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DB



SPECIAL EDITION AVAILABLE NOW AT

GAME

